

ALL Sports Digest

DONALD S. BELNER
2747 HARRISON AVE NW
CANTON OHIO 44709

5

Volume 5, No. 11

Duluth, Minn., December 1966

Price: 25 cents



1966 BUFFALO BILLS

	PRB Return	FC Rate	PRB Run
George Byrd	1-32	1-10	22
Ed Rutkowski	33-46	1-12	27
Charley Warner	49-50	1-18	39
	KO Return	KRB Run	Punt Rate
Charley Warner	1-30	33	
Bo Roberson	31-45	12	
Ed Rutkowski	46-50	11	
Paul Maguire			17

	EP	FG
Pete Gogolak	1	20

Team Ratings:	FUM-12	Kick-Off	26
Penalty	11	On Side Kick-Off	7
Injury	3	Def. Fumble Rec.	38

1966 BUFFALO BILLS

	Pos	IX Rate	XRB	Ace Rating
Ron McDole	DLE	18	50	
Jim Dunaway	DLT			
Tom Sestak	DRT			3
Tom Day	DRE	18	1	
Mike Stratton	LLB	5	28	3
Harry Jacobs	MLB	2	1	
John Tracey	RLB	4	20	
Butch Byrd	LCB	11	49	3
Booker Edgersen	RCB	10	33	
George Saines	LS	7	10	3
Hagood Clarke	RS	16	23	
Charley Warner	CB	11	43	

1966 KANSAS CITY CHIEFS

	PRB Return	FC Rate	PRB Run
Willie Mitchell	1-26	1-15	32
Frank Jackson	27-43	1-16	31
Sol Brannan	44-50	1-10	1
	KO Return	KRB Run	Punt Rate
Bert Coan	1-26	31	
Frank Jackson	27-38	41	
Sol Brannan	39-50	31	
Jerrel Wilson			3
Jim Fraser			50-BK1
	EP		FG
Tommy Brooker	1		28

Team Ratings:	FUM-15	Kick-Off	29
Penalty	10	On Side Kick-Off	2
Injury	10	Def. Fumble Rec.	27

NATIONAL BASKETBALL ASSOCIATION

ROSTERS (as of October 18, 1966)

These are the 1966-67 NBA rosters up-to-date with the exception of Wayne Embry, who is now with the Celtics.

For people wanting to play the season in progress with the Negamco Pro Basketball game, use this list and shift the 1967 player cards to their proper teams. Use the 1966-67 rookie ratings, making player cards for these men, which are rated in this issue. The three new Bulls from Chicago are rated there.

BALTIMORE BULLETS

	NO.	HT.	WT.	AGE
AUSTIN, JOHN	14	6-0	175	22
BARNHILL, JOHN	35	6-1	180	26
COUNTS, MEL	31	7-0	230	25
EGAN, JOHNNY	11	6-0	180	27
ELLIS, LEROY	40	6-11	218	26
FERRY, BOB	12	6-8	235	29
GREEN, JOHNNY	24	6-5	200	33
HIGHTOWER, WAYNE	20	6-9	195	26
JOHNSON, GUS	25	6-6	235	28
LOUGHERY, KEVIN	22	6-3	190	26
MARIN, JACK	15	6-6½	200	22
OHL, DON	10	6-3	190	30
WARLEY, BEN	33	6-7½	200	30

CHICAGO BULLS

BOOZER, BOB	19	6-8	225	29
BOWMAN, NATE	12	6-9	230	23
CHAPPELL, LEN	17	6-8	245	25
CLEMENS, BARRY	16	6-6	210	23
ERICKSON, KEITH	15	6-5	200	22
KOJIS, DON	9	6-6	210	27
McLEMORE, McCOY	18	6-7	225	24
MUELLER, ERWIN	14	6-8	230	21
RODGERS, GUY	5	6-0	190	30
SCHELLHASE, DAVE	8	6-3½	205	20
SLOAN, JERRY	4	6-6	200	23
WARD, GERRY	6	6-3	195	24
WASHINGTON, JIM	7	6-6	200	22

BOSTON CELTICS

BARNETT, JIM	11	6-3	185	22
HAVLICEK, JOHN	17	6-5	205	26
HOWELL, BAILEY	18	6-7	220	29
JONES, K.C.	25	6-0	195	31
JONES, SAM	24	6-4	198	32
KIMBALL, TOBY	15	6-9	225	23
NELSON, DON	19	6-6	210	26
RUSSELL, BILL	6	6-9	220	32
SANDERS, TOM	16	6-6	210	27
SIEGFRIED, LARRY	20	6-3	190	27
WATTS, RON	12	6-6	220	23

The Biggest; and The Best; **NEGAMCO** basketball!

AN ORIGINAL

Negamco basketball is the original basketball table game. Only Negamco has reproduced basketball's realism in an easy to play, low cost game. Imagine the hours of enjoyment you can get from playing your favorite teams, your favorite past-time right in your home...and at the price of just \$4.39 ppd. You can get more entertainment for your money with a realistic game than with any other past-time.

With Negamco Pro Basketball the NBA stars shoot, rebound, and commit fouls just as they do in real life. If you feel your favorite team wasn't coached properly here is your chance to see how well you can do. The players perform just as in life. You as coach can make a difference. You set line-ups, substitute arrange shooting orders, and call time-outs. Negamco basketball takes only half the time to play as its competitor. You will be pleased with this game for the first time you play to the last.

THREE CHOICES

Negamco offers you more than one choice. You can play all 9 NBA teams with Negamco, plus with the winter issues of ASD you can receive the Chicago Bulls to play as well. Negamco rates 90 great professional basketball players for use with its game. Each of them will perform just as he plays in real-life. Each player will score the same number of points, his game average will be identical with his real-life counterpart's. The good rebounders will be your good rebounders. The great free-throw artists in the NBA will be your best at the line, also. The men who foul out in real life will foul out in your game, if you are not careful and leave them in too long. Yes, Negamco's NBA pro game is fast, fun, and fantastically realistic.

Negamco also rates colleges for you to play. A listing of each available unit with the teams included for each unit has been printed here for your use. Note that these teams allow anyone, where ever he lives, to play his favorite team. All the best teams are rated, and many other favorites are rated, too. Only Negamco has all these college basketball teams. Your college play will be just as realistic as your pro play.

BEST ON 4 COUNTS

Negamco basketball is best on many counts: Faster to play; Easier to play; It is realistic, and fun. Negamco is the lowest priced game, and it offers you a real CHOICE!!

1967 EDITION

The 1967 edition of pro basketball is available for immediate delivery. Past owners may purchase the NBA cards separately. These are listed on the order coupon; fill it out, and remit as instructed.

PAST EDITIONS

The extra plus which magnifies the superiority of Negamco Pro Basketball, is the past editions, and the ABL cards that are available. At the right bottom of the college listing, the past editions are listed. Since Negamco is the original realistic basketball game, and always tries to serve its customers best, Negamco over-produces each year so that new fans of its games will have the opportunity to play former basketball players, and past teams. The ABL for the 1961-62 season is available. It is a collector's set of cards with its 3 point play. Make sure you get a complete collection of all teams and editions.

TO ORDER PAST EDITIONS

To order the past editions listed below, write what you want on a separate piece of paper (or clip the portion of this ad that lists them, circling the years you want) and attach it to the order coupon page 6.

EXTRAS WITH ASD

Remember, Negamco also makes extra ratings available to you through ASD. This fall and winter, All Sports Digest will carry the Chicago Bulls, Negamco rookie ratings, and many additional college basketball teams. Because we like to serve you best, we make available the information that allows you to play the 1966-67 season while it takes place on the basketball courts across America. Join the thousands who already play-- and begin playing your own Negamco game soon!

You will have more fun, and excitement with a Negamco game this year than ever before, but you still pay just the same low-low price.

Use Order Coupon Page 6

Only \$4.39 ppd

Game Contents

- 1) 90 player cards, 9 NBA teams. (or choice college units)
- 2) Rules & Instructions
- 3) Sample statistical sheets & scoresheets for Ten games.
- 4) Basketball court-spinner
- 5) Colorful game box.



COLLEGE TEAMS: YOU SELECT FROM 70 TEAMS IN SIX PURCHASING UNITS

1967 is a big year for Negamco college basketball enthusiasts. This year we have selected 70 teams to rate. These are divided into 6 units along conference lines with the exception of Unit #1 which correlates with Negamco's traditional top twenty national teams. Each unit has ten teams (except #1) and the units cannot be broken, but purchased only as a whole. In order to bring to you more teams, we have instituted a new purchase policy. You must purchase \$5.00 worth of college teams which equates to a minimum of twenty teams. Secondly, we are producing units 3 thru 6 in limited quantities. Units 3 thru 6 are limited editions so if you want one of these 4 or all 4 be sure to order early.

UNIT #1 -- National Ranking/Tourney Teams
 St. Joseph's (#6) St. John's (NIT)
 Syracuse (#16) New York (NIT)
 Providence (#10) Louisville (NIT)
 Rhode Island (NCAA) Vanderbilt (#8)
 Miami of Ohio (NCAA) Kentucky (#1)
 Univ. of Dayton (#19) Notre Dame
 Oklahoma City U. (#13) Penn State (NIT)
 SMU (NCAA) Manhattan (NIT)
 Army (NIT) Pennsylvania
 Villanova (NIT) Boston College

UNIT #2 -- Big Ten Conference

Michigan (#7) Indiana
 Minnesota Northwestern
 Wisconsin Michigan State
 Illinois Ohio State
 Iowa Purdue

UNIT #3 -- Western 5 plus 5

Southern California Houston (#14)
 UCLA San Francisco (NIT)
 Washington San Jose State
 California Oregon State (#15)
 Stanford Univ of Pacific (#17)

UNIT #4 -- Missouri Valley Conference

Cincinnati (#9) Tulsa
 Bradley North Texas
 St. Louis Kansas (#4)
 Drake Nebraska (#11)
 Wichita Loyola (#5)

UNIT #5 -- Atlantic Coast Conference

North Carolina Clemson
 Wake Forest South Carolina
 Duke (#2) Virginia
 North Carolina State Davidson (#18)
 Western Kentucky (NCAA) Maryland

UNIT #6 -- Mountain States (Skyline 8)

Utah (#12) Utah State
 Colorado State (NCAA) Wyoming
 Brigham Young (#20) New Mexico
 Montana Air Force Acad
 Denver Texas Western (#3)

PAST EDITIONS OF PLAYER CARDS STILL AVAILABLE:

NBA:	
1961, 1962, 1963, 1965, 1966	\$2.50
ABL: 1963	\$2.50
Top Ten College: 1962	\$3.00
Top Twenty College:	
1963, 1964, 1965	\$5.00
	each
Big Ten: 1964, 1965	\$3.00



1967 PRO



HOCKEY

The fastest, most exciting sport game is hockey. Fans all across the nation have been aroused and enchanted by this rough, tough, fast-paced game. It is truly a thriller for audiences. Pro Hockey by Negamco is the essence of pro hockey and allows you to play all the professional players in your own home. Negamco Pro Hockey is a fun, exciting, easy to play game.

Pro Hockey is the realistic hockey game. Each of the 96 players rated will shoot, score, and be penalized just as in the real game. The teams with the best penalty-killing units will be the best for you when short-handed. The top NHL goalies will be your best, also. The goalies will make saves, and hold the other team so your men will be able to score.

You will be able to keep amazing statistics on your game, and like many fans of Negamco Pro Hockey, you will be able to compute time so that your

SUBSCRIBE TO ASD NOW!

Every sports fan, and every game fan should receive All Sports Digest. It is one aid to playing table games that all fans should subscribe to. ASD is not expensive. It costs just pennies--just 12 1/2 cents per issue. This is a real bargain. Believe it or not it costs more than 12 1/2 cents to print and mail All Sports Digest. Then how can it be offered to you at that price. ASD receives income from advertisers and this makes the low price possible.

What's Included

All Sports Digest has sport stories, player profiles, playing tips, schedules, game rules, and many suggestions and helpful hints.

Yearly Special Items

- 1) Rookie Ratings for games
- 2) Special Golf Ratings
- 3) All-Star Football Ratings
- 4) Extra-players for all games
- 5) New Year's Bowl Ratings
- 6) College basketball team ratings
- 7) Negamco Home Run by Park Chart & Pitcher Home run Ratings

Many, Many Extras...

Starting with the September, 1966 issue, ASD published the 8 AFL team ratings, and individual player ratings for use with the Big League Manager Football Game. These ratings are a big bonus for BLM fans. BLM rated them and allowed ASD to print them, charging ASD nothing for this great service!

BLM also furnishes college basketball teams, and extra baseball players, too. You will find these ratings fun to use.

Negamco also allows us to publish things of interest. ASD was the first to publish information on random number booklets. Subscribe Today!

Use Coupon

write ups of the game will be as exciting as if you were at the real game. (See Fans Testify To Quality--"Hockey Play is Exciting")

You receive all 6 NHL teams. Cards represent 16 of the NHL players on each team. These cards bear ratings allowing each player to give a realistic performance. You will be amazed at the players skating down ice, passing, shooting, defending, stopping hot shots, and receiving penalties.

As manager, you set up your lines, change them and attempt thru coaching maneuvers to keep your team aggressive and the other side off balance.



Past Edition Owners

The hockey season is just getting up steam. You have many hours to enjoy Negamco Hockey. You can send just \$3.00 and receive your set of '67 '96 player cards, and \$1.25 for 50-#6 hockey scoresheets. Order Today!

I am currently playing your Negamco NBA League and all the games have been realistic and exciting. I am also engaged in playing the NHL schedule with your hockey game and find it is the best hockey game yet.

William Fox, Scottsdale, Pa.

Negamco is to be commended for its fine hockey game, and its policy of improving it whenever possible even though it is the only game of its kind.

William Parrillo, Chicago, Ill.

Only \$4.98 ppd

Game Includes

- 1) 96 player cards, 6 NHL teams with 16 players per team.
- 2) Numbered markerboard, ice rink board-spinner, 2 playing boards.
- 3) Rules & Instructions
- 4) Statistical Sheets & scoresheets
- 5) Puck markers
- 6) Colorful game box.

Use Coupon

1966



Football

In Negamco Pro Football teams are rated to recreate real life performances. Unlike most games you can choose from 3 versions. Each version is played with the basic game. You choose between 14 NFL teams, 8 AFL teams or 9 college conferences. If you subscribe to All Sports Digest you also get Professional rookies, all star ratings, and year-end bowl ratings. Plus Atlanta & Miami

You truly manage in Negamco. You call 1 of 3 defensive formations and the offensive coach gets to call plays with an assortment of options. Penalties, clock stopping pass plays and out of bounds plays, ball returns, kick offs, and other plays are included.

Each offensive and defensive player is given a rating in the professional game. These ratings are tailored to the abilities of each player. The greats like Jimmie Brown and Johnny Unitas will perform for you just as if they were going thru their paces in your living room! 100's of players are listed by name and rated.

You will not be able to sit back and watch your offensive players move down to score. No sir! You will have to call plays and make important decisions. Will you call for a field goal or go for the score. Punt on 4th and 1 or try for the first down. Take the penalty or the play. Time after time you will be tested.

Join an All Star Negamco team today!



Game Includes

- 1) Choice--- 14 NFL, 8 AFL, or 9 college conferences.
- 2) Rules & Instructions
- 3) 5 Result Charts
- 4) Line-up cards, statistical sheets
- 5) Spinner and Grid Iron and colorful game box. Ball and ten yard markers.
- 6) Timer, down, quarter indicators and penalty chart.

just \$4.98 ppd

Use Coupon

WHEN YOU PLAY YOU PLAY WITH THE BEST!

Authentic

The mathematically scientific design of BLM assures you perfect realism. Unlimited choices make you manager, coach, or player. Lucky breaks come your way also.



Quantity

BLM games have more players, ratings, parts, play options, and game features. Playing boards are easel backed for convenience. You get more colorful and larger better playing fields. More for your money is BLM's policy!

Quality

No expense is avoided making BLM games the finest on the market. BLM becomes a precious possession providing lasting enjoyment.



Truly The Greatest! Big League Manager Football

BLM Football covers perfectly everything a football game should have. 1) It is simple and fast to play. Pre-teens can play! 2) Your decisions, as coach, result in victory or defeat! 3) Your players perform statistically the same as in real-life.

No other game combines these three features in as thrilling an action-packed game.

Anything and everything that happens in football occurs in BLM. The unusual real-life plays occur realistically, but they do not change the statistical accuracy of any player, nor do they affect your chance to really coach your team to victory.

ON OFFENSE & ON DEFENSE

You choose between 4 halfback run plays, 4 fullback run plays, a quarterback roll-out, or five pass plays. Your choice depends on the skill of your opponent's team, and your play by play evaluation of your opponent. Your calls must breakdown his defense. It is important in BLM, as in no other game you have ever played to weigh what your opponent will do. You can try to out-guess him, but it is better to trap him, trick him, or set him-up so he will use the wrong defense against your up-coming play.

You are your team's defensive coach, too. You set your defense before each call. You have 8 basic defenses, and 5 men you can key-on. You can play one or more ACE cards along with the defensive cards, and key card. Each of your decisions varies the outcome of the opponent's offensive call. On every play, your defensive alignment affects the offensive team. You must pick the defensive set-up.

Complete Game **\$10²⁵ ppd**

Use the BLM Coupon



Game Contains

- 1) Two Multi-colored Game Boards; Red, White, Blue and Black with one mounted easel on back for easy viewing.
- 2) 22 Defensive "Ace" Cards
- 3) 5 Key Cards
- 4) One set of Defensive Formation Cards.(8)
- 5) 14 Team Line-up cards, these give complete rosters of each team.
- 6) 161 Player Cards-rating offensive backs; full-backs and halfbacks, flankers, ends and quarterbacks. 12 player cards for each NFL team.
- 7) Rules & Sample Statistical Sheets.
- 8) Colorful green and black game box.
- 9) All shipped in heavy corrugated mailing carton.

Be A "BIG LEAGUE MANAGER"

You can't miss making a hit when you own Big League Manager! BLM is a game any true baseball enthusiast will enjoy. BLM will add to your complete interest in baseball. BLM can bring to you and your baseball-minded companions the most realism, the greatest amount of excitement, and the most fun of all. No other baseball game compares with BLM in procedures that really count. This game is not a game for the person mildly interested in baseball. It is not a mechanical gadget or toy. It is a game designed for the true baseball fan who would like to manage a major league team vicariously, and enjoy the excitement of realistic results.

Completely Authentic

Use Coupon

Complete Game **\$10²⁵ ppd**



Xmas Special--- 1

The Complete 1966 game, plus the 1967 520 player card set; a \$17.50 value for just \$15.00. '67 player cards sent when available on March 1st, 1967.

What's Included?

- 1) 20 teams made up of approximately 26 player cards per team. Total 520 cards--220 pitchers, and 300 fielders
- 2) Complete rules and instructions
- 3) Two large new colorful 15 1/4 inch X 19 1/8 inch playing boards. Easel mounted.
- 4) Spinner-playing field.
- 5) Large, colorful game box
- 6) Sample statistical sheets & 10 score-sheets.

Play Authentic 'Big-Time' BASKETBALL

FUN, ACCURACY, STRATEGY

ALL THE PLAYERS

EDUCATIONAL - KNOW THE STARS

Basketball is the most difficult sport to reproduce in a table game. BLM used all twenty years experience with BLM Baseball and BLM Football to produce a basketball game. BLM Basketball has three things every excellent game should have:

- 1) Fun, excitement, and thrills.
- 2) Statistical accuracy and scientific realism.
- 3) Player-coach strategy and tactics or game skill.

BLM Basketball is the only game with which you not only handle the players, but your ability as a coach will determine the winner.

PLAYERS TRULY LIFELIKE

BLM Basketball features truly lifelike players. Your men will shoot and rebound exactly as they do in real life. Your passers and high "assist" men will perform for you as they really do. Your players are rated for shooting ability in three categories. Their sharpshooting skill when closely guarded, when open after getting a good pass or screen, and when they are attempting a rebound tip-in are all computed individually.

MATHEMATICALLY EXACT PLAYER STATISTICS IN ALL PHASES OF PLAY

BLM gives you the best choice! Get the game you like best. Choose one or all three.

- 1) All NBA Pro Teams
- 2) Top College Teams
- 3) Championship Pro Teams of Past

BLM lets you coach the pros and college stars. You always get as many men as possible and especially all men who played and helped a team during the previous season. ASD also prints selected top college teams. BLM Basketball is the only game to give you the chance to authentically play 'big time' basketball.

SPECIAL FEATURES

BLM has many features you will find in no other game.

FULL COURT PRESS--(call it when you want it.)

EXCLUSIVE TIMING SYSTEM --(is extremely realistic.)

INDIVIDUAL DEFENSE-MAN TO MAN

Each player is rated for defensive skills, so BLM has a true balance on defense as well as on offense. For example, Boston will have a good offense, but an amazing defense also with true ability to fast break.

SHOOT OR PASS(Player's Choice)

24 second clock has real validity

It is difficult for you to see which man is truly the best on your team, but by examining the player card and recording his game play you will find out about all the stars.

Ht 6:05 Wt 205

OSCAR ROBERTSON

POS G-F BH 28

SH O 21 PT 48

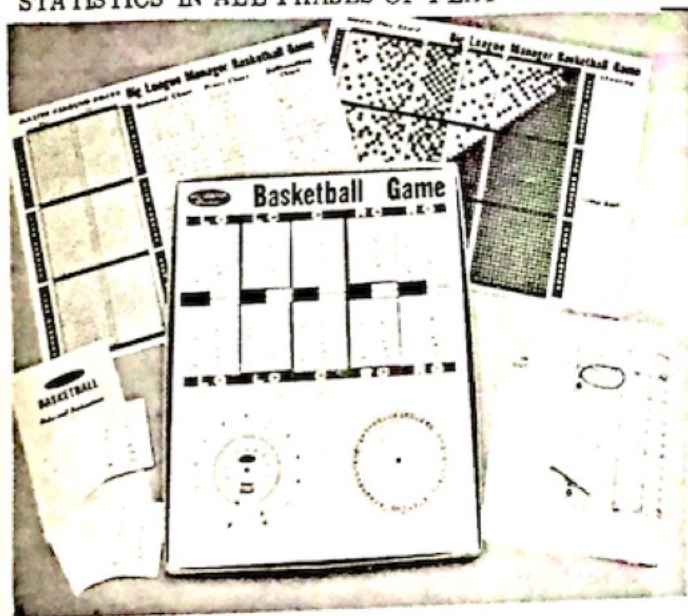
G 21 RB 16*

FT 39 TIRB T2

DEF M4 FOUL F5

The above is a BLM basketball player card. It is not actual size. The cards will be 3 1/2 x 3 inches. The figures appearing on the card are the ratings for Oscar Robertson in the 1963 edition of BLM.

You will note that all parts of basketball are rated on the card. You will note that a player's ability is specifically and minutely represented to give the most realism. The symbols showing on the card mean the following: YR- year, POS- position, PT- playing time (48 = 48 minutes), BH- ball handling, RB- rebounding, SH O- shooting open, SH G- shooting guarded, TIRB- Tip in rebound, FT--free throw, FOUL--foul rating, DEF--defensive rating. All elements of basketball are represented in each player, and each player affects the player he is guarding, and also because of his ball handling ability he will affect the offensive results of his teammates. BLM truly represents basketball at its best!



What's Included

The BLM Basketball game contains the following:

- 1) 108 rated NBA cards--representing all 9 NBA teams and based on the preceding playing season.
- 2) 1 Master Play Board. 19 x 15 inches, multi-colored. Easel mounted.
- 3) 1 combination Master Rebound board and Result chart. Size 19 x 15 inches; easel mounted for easy viewing. Multi-colored.
- 4) Multi-colored basketball court with time clock dial and spinner. Size 19 x 15 inches.
- 5) Assorted statistical sheets for sample compilation of statistics and scoresheets for 25 games.
- 6) Rules and roster--info sheet.
- 7) Large, two color game box. Size: 19x15 inches.

ORDER COUPON

MAIL WITH REMITTANCE

BLM BASKETBALL

- 1967 Pro Game \$10.25
- 1966 10 Team Game 12.75
- Top 10 — Big Ten
- 1966 20 Team Game 15.25

PLAYER CARDS ONLY

- 1967 108 NBA Cards \$5.00
- 1966 Big Ten Col(100) 5.00
- 1966 Top Ten Col(100) 5.00
- 1966 20 Team Col(200) 7.50
- #1A Scoresheets(52) 1.25

FAMOUS TEAM GAMES

- Choice 5 Teams \$10.25
- Choice 10 Teams 14.00
- Choice 20 Teams 20.00
- Circle Choices in list

FAMOUS TEAMS ONLY

- 1 Team \$1.25
- 5 Teams 5.00
- 10 Teams 9.00
- 20 Teams 15.00
- Circle team(s) wanted!

BLM BASEBALL

- 1966 Baseball Game \$10.25
- Xmas Special #1--1966 Ed. game with '67 player cards save \$2.50. \$15.00
- #36 Scoresheets(52) 1.25

BLM FOOTBALL

- 1966 Football Game \$10.25
- #51 Scoresheets(50) 1.25
- #55 Game Plans(54) 1.25
- 1966 player cards + 14 team rosters... 6.50

ASD SECTION

- 2 years (24 iss.) \$3.00
- 3 years (36 iss.) \$4.50
- 5 years (60 iss.) \$6.00

RANDOM NUMBER BOOKS

- A-1 BLM Baseball \$1.00
- A-2 BLM Baseball 1.00
- B-1 Ftbl & Bkball 1.00
- ALL THREE for 2.50

FILL IN THIS SPACE

Total of all items..... \$
Handling Charge* .25

Total due this order... \$

NAME _____

STREET _____

CITY _____ STATE _____ ZIP CODE: _____

*-Included in handling fee will be the next special issue of ASD, or one additional issue for present subscribers.

BIG LEAGUE MANAGER 2309 East First St.
DULUTH, MINNESOTA 55812

ORDER COUPON

MAIL WITH REMITTANCE

You may send both order coupons to one address and save. Only one check and one handling charge is necessary when you send more than one order coupon in the same envelope to Negamco. Negamco, acting as a clearing house will pass your order to the correct company, BLM or ASD. You receive 24 hour service. Order received one day will be mailed the next. Order Today! Negamco Box 201, Duluth, Minnesota 55801.

FAMOUS TEAM SETS

— \$1.50 per group.	\$1.50
Group _____	
— 3 Groups _____	4.00
— 3 Groups(above) plus all game parts.	6.50
— All-Star Cards (50)	
— Choose-Year _____	1.50

Guaranteed

ASD SUBSCRIPTION

— 2 years(24 issues)	\$3.00
— 3 years(36 issues)	4.50
— 5 years(60 issues)	6.00
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— January 1967	.25
— February 1967	.25
— March 1967	.25

PRO GOLF:

— Pro Golf game	\$5.98
— '66 Player cards	2.50
— #25 - Golf scorecards	1.25

WAR GAMES, etc.

— Stalingrad	\$5.98
— LeMans	5.98
— Gettysburg	5.98
— Midway	5.98
— D-Day	5.98
— Battle of the Bulge	5.98
— Africa Korps	5.98
— Waterloo	5.98
— Management	5.98
— Tactics II	5.98
— Bismarck	5.98
— Blitzkrieg	6.98
— Guadalcanal	6.98
— Shakespeare	6.98
— Yacht Race	10.25
— Mille Bornes	2.29
— Monopoly	3.69
— Acquire	7.95
— Quinto	7.95
— Magnetic Chess	2.99
— Password(Deluxe Ed)	6.75
— Yamato(plastic ship)	1.00

PRO BASKETBALL

— 1967 NBA Game	\$4.39
— College Game choice unit	
— #s 2,3,4,5, or 6.	4.95
— College Game Unit #1	6.95
— 70 Team college game	18.50

TEAM UNITS ONLY (No Game Parts)

— 1967 NBA cards(90)	\$2.50
— College Unit #1	5.00
— College Units 2,3,4,5,6	
— Choice of two	5.00
— # _____	
— All 70 Teams	16.50
— #1 Scoresheets(50)	1.25

New PENNANT RACE

— Pennant Race game	\$2.49
— #91 scoresheets	
— 400 Team	\$2.25

MAJOR LEAGUE BASEBALL

— 1966 Complete Game	\$4.79
— #16 Scoresheets(100)	1.25
— #22 Lineup Cards(30)	1.00
— Xmas Special #2	7.50
— '66 game with '67 rosters	
— & #16--(Save \$1.29)	

PRO FOOTBALL:

— 1966 NFL or AFL game	
— each (Choice)	\$4.98
— 1966 22 Pro Team game....	
— (AFL & NFL)	7.50
— 1966 90 College Conf.....	
— game	7.95
— '66 NFL Team Rosters,	
— only (14)	3.00
— '66 AFL Team Rosters,	
— only (8)	3.00
— '66 90 Team College Conf.,	
— only	6.50
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— Wanted Conf(s) #s _____	3.00

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— Famous Player Gp I	1.50
— Famous Player Gps II,	
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— 1967 NBA Guidebook	1.25

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— C-1 #s 1-32	1.00
— D-1 #s 1-6(11-66)	1.00
— A-1 #s 1-100	1.00
— A-2 #s 1-100	1.00
— All Five books	4.00

FILL IN THIS SPACE

Total of all items..... \$ _____
 Handling Charge* .25
 Total due this order... \$ _____

*-Included in handling fee will be the next special issue of ASD, or one additional issue for present subscribers.

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ORDER TODAY! **NEGAMCO GAMES** X66

Box 201 Duluth, Minnesota 55801

Guarantee:

A full money back guarantee on any game purchase is yours with either order coupon, provided you return the game within ten days of delivery.

All items are continuously available, but the guarantee covers only the items as they are listed. The guarantee expires on January 31st, 1967.



Speed Baseball for 1967

Negamco lets you play the Great Sport of baseball. More players are rated and you have more choices in play than any other game. You can mix-line-ups, or trade players, or play a season in progress with Negamco Baseball.

PLAY A FULL SEASON

Negamco is such a quick playing game (you complete most games in 20 minutes) you can play a whole 162 game schedule and keep exact statistics.

SPECIAL GAME CHOICES

This Xmas get the game containing teams of your choice, or a special package deal at great savings!

1) '66 Edition Rosters and game plus 100 team scoresheets and the '67 rosters (delivered when available in January) an \$8.79 value--only \$7.50.

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Each batter and every pitcher, some 550 players are rated. They will bat, run, pitch, and field just as in real-life. You can call more offensive and defensive moves and counter-moves with more players.

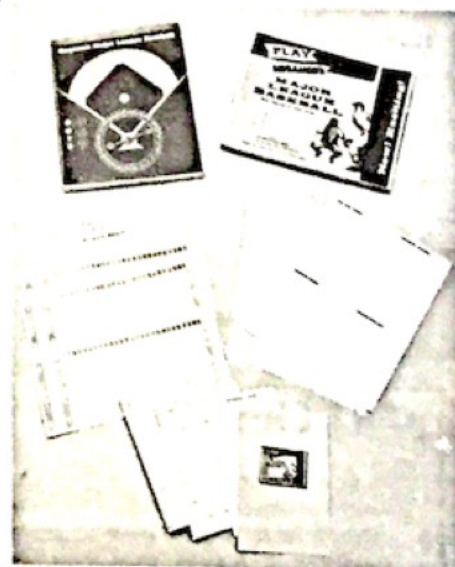
OPTIONS IN ASD

Negamco furnishes material to ASD for the enjoyment of baseball readers.

The special material ASD prints is the Home Run Allowed Ratings for each pitcher, and the Negamco Home Run Chart by Parks system.

NEGAMCO FAMOUS TEAM LIST

GROUP M		Players
1947 W.C.	New York Yankees	31
1947 N.L.C.	Brooklyn Dodgers	36
1952 N.L.C.	Brooklyn Dodgers	30
1952 W.C.	New York Yankees	33
GROUP H		
1950 N.L.C.	Philadelphia Phils	27
1950 W.C.	New York Yankees	31
1948 W.C.	Cleveland Indians	29
1948 A.L.P.O.L.	Boston Red Sox	26
GROUP K		
1948 N.L.C.	Boston Braves	30
1945 N.L.C.	Chicago Cubs	27
1945 W.C.	Detroit Tigers	26
1946 A.L.C.	Boston Red Sox	34



What's Included

- 1) Out Chart-Home Run Chart
- 2) Out Chart Definitions, Stretch Steal and Sacrifice Charts.
- 3) 7 Pitching Charts
- 4) 20 Team Rosters rating over 520 major league players.
- 5) Baseball diamond and spinner in colorful game box.
- 6) Scoresheets and Rules.

Complete Game

Just \$4.79

The Mail Sack is composed of letters and letter-orders plus, at times, appropriate comments and answers by ASD's editor to questions posed by the correspondents. Contributing letters to this section, at this time, are: All Sports Digest, BLM, and Negamco.

MUCH, MUCH, MORE REALISTIC

(from BLM)
Please find enclosed a check of ____ your great BLM Baseball Game. I own ____ but after playing my next door neighbor's BLM I can easily see why BLM is far superior. I have also played ____, but BLM gives much more enjoyment and quality. It is really great!
Bob Meyer, Huntington, NY
PS: BLM is also much, much more realistic!

"REALISTIC AND FUN"

(from Negamco)
I would like to order some scoresheets for my Negamco Major League Baseball game. I would also like to order the April and June issues of ASD, each selling for 25¢.

I would like to tell you how pleased I am with your game. It's the best game on the market. It's both realistic and fun to play. In one of my earliest games, Juan Marichal pitched a no-hitter against the Atlanta Braves, giving up only one walk.

Craig Osieczanek, Manitowoc, Wisc.

POSITIONING INFIELD FOR PLAYERS

(from BLM)
I received the 1966 baseball cards in excellent condition and I am now looking forward to a successful, fun filled BLM season.

A while back in All Sports Digest the editor told how to bunt for a base hit. My problem seems to be the knowledge of how to play the infield on certain hitters. It's the in-between players that bother me when the bases are empty. Players in this group include Pepitone, Brinkman, Blasingame and many many others. What kind of guide lines could you give me as to which players to play in, halfway, and deep on if such players fall into this so named in-between group I have just described.

Bill Riedler, Vancouver, Wash.
(ED) The "in-between" players are played normally. You will play them in or halfway depending on the situation. (as to runner on base). Other wise they would all be played back.

NEW RATINGS FOR "PR"

(from ASD)

I was very pleased with the new Pennant Race Ratings you put out. I had to pitch Sandy Koufax to see how it would work, and boy it came out just like real. He had a perfect game going after 5 innings. But in the sixth St. Louis got a run on 2 hits, it was safe for Sandy then till the bottom of the ninth when Curt Flood singled and stole second, Charley Smith walked, he got McCarver for the second out, (when Javier the first batter grounded out) then Shannon pinchhitting for Skinner singled, and the bases were loaded with two outs, with a lead 2 to 1, two outs and Francona up he struck him out to end the game. Koufax gave up 4 hits and struck out 13.

I really enjoyed this rating of Sandy Koufax and hope there will be one for every player, if you can't make one for every player I wish we could make our own ratings some way. Thanks again for the new rating and also for a great new game.

Jeffrey Ripple,

PS: There is one thing Sandy Koufax on his fielding rating, he can't make an error can he? I'm anxious for the August issue, which is going to give more ratings on this new method. Good Luck!

Also send me more #91 scoresheets and bill me later because I don't know cost of these. (ED) Negamco has no billing system. It would be economically impossible for them to set up such a credit system for their business. The price of #91 scoresheets is 400 team for \$2.25; 800 Team for \$4.50.

1) Koufax did not make any errors during the 1965 season) 2) I will not be able to rate everyone. I don't know how many I will rate, but would you believe 50? I am not sure that I do!

YEAR AFTER YEAR PLAY

(from BLM)

I have your 1964 edition of BLM Baseball. It's an excellent game. I have played ____, and ____ games but your game is by far superior to the others. In BLM, Bobby Richardson is nearly as likely to strike out as Harmon Killebrew; this is as it should be. Dick Radatz had one of his finest years in my game. He pitched 34 innings and struck out 53 batters. Scotty Chastain,
PS: Here is an order for the 1966 BLM Baseball player cards.

FOOTBALL PLAY

(from ASD)

Could you give me a rundown on BLM Football and how its played? Are there already plays which you must choose like in Negamco or do you call pass, run, etc., ? Is it played like the Basketball game, where you refer to a chart. I hope so. Thank you and please write back soon!

John Campbell, Houston, Texas

(ED) See BLM Ad page 6 this issue. BLMF has 9 running plays; 4 halfback plays: #'s 23, 24, 25 & 28; 4 fullback plays: #'s 41, 42, 46, & 49; and 1 QB rollout run. Five pass plays can be called. The interplay of the defensive alignment, offensive play call, offensive player's rating and a spun number gives the result of a normal play from scrimmage. It is an easy game to learn and play and is very exciting, realistic and great fun. Yes, it does play similiar to Basketball.

"GREATEST SOURCE OF PLEASURE"

(from ASD)

I recently received the BLM Baseball game I ordered and found it to be fascinating. My friends at college find it, the basketball and Negamco's hockey game to be their greatest source of pleasure.

I have one question: Do you think BLM will produce a hockey game? Thank you for your consideration.

Keith Stenick, Kansas City, Kans.

(ED) Yes, but not for awhile. They are not going to rush it out like another company did its, basketball game and have loyal customers report as this other company did "without-doubt, the most difficult to play of all table games".

BLM will not lower its standards, just to make money!

BASEBALL RULES

(from ASD)

Does the middleman get an assist in a double play? I mean, if there is a ground ball to short, the shortstop throws to second and then second to first for the double play. Does the second baseman get an assist?

Jim Schmidt, Lafayette, Ind.

(ED) You have it backwards! This is a 6-4-3 DP. An assist is credited to a player who aids in a putout. The PO is credited to the man who tags the base or runner and therefore makes the putout. In this play, the shortstop gets an assist the second base man gets a putout, and an assist, and the firstbaseman gets credit for a putout, too.

LIKES ASD!

(from ASD)

I have been a subscriber to your fine paper for nearly three years. During this time I have read many interesting articles dealing with all the major sports and I feel that it is about time I praised you for your fine work. Each month I find myself eagerly awaiting the arrival of ASD. The Mail Sack. Owners Play Realistic Games, Rookie Ratings, and College Basketball Teams are my favorite sections in ASD. Today, I received my July issue and as usual I found it very interesting.

Brian Cuthbert, Toronto, Canada.

(ED) Your subscription ends with the Sept '68 issue. You also will receive Nov '68, and the Feb '69 issue. Subscribers please do not question me for the termination date of your subscription, as I will not be able to answer you.

	O	I		O	I		O	I
1-	NG	G	9-	NG	G	17-	NG	G
2-	NG	NG	10-	NG	G	18-	G	G
3-	NG	G	11-	NG	G	19-	NG	G
4-	NG	G	12-	G	G	20-	NG	G
5-	NG	G	13-	NG	G	21-	NG	G
6-	G	G	14-	NG	G	22-	NG	G
7-	NG	G	15-	NG	G	23-	NG	G
8-	NG	G	16-	NG	G	24-	G	NG
						25-	NG	G

GREEN RATING: J

DOUG SANDERS

	O	I		O	I		O	I
1-	G	G	9-	G	G	17-	G	G
2-	NG	G	10-	NG	G	18-	NG	G
3-	NG	NG	11-	NG	G	19-	NG	G
4-	NG	G	12-	NG	G	20-	NG	G
5-	G	G	13-	G	G	21-	G	G
6-	NG	G	14-	NG	G	22-	NG	G
7-	NG	G	15-	NG	G	23-	NG	NG
8-	NG	G	16-	NG	G	24-	NG	G
						25-	NG	G

GREEN RATING: H

BRUCE DEVLIN

	O	I		O	I		O	I
1-	NG	G	9-	NG	G	17-	NG	G
2-	NG	G	10-	NG	G	18-	G	NG
3-	NG	G	11-	NG	G	19-	NG	G
4-	NG	G	12-	NG	NG	20-	NG	G
5-	NG	G	13-	NG	G	21-	NG	G
6-	NG	NG	14-	NG	G	22-	NG	G
7-	NG	G	15-	NG	G	23-	NG	G
8-	NG	G	16-	NG	G	24-	NG	NG
						25-	NG	G

GREEN RATING: N

Defenses from Page 2

er degree of red-dogging against all situations.

Joe Kuharich, Eagles: More accentuated rush of the passer-frequent rush by mor than one linebacker.

Bill Austin, Steelers: Blitzing secondary men and gambling-type defenses. Charley Winner, Cardinals: Stunting of defensive linemen.

Jack Christensen, 49ers. Greater emphasis on the blitz or red-dog.

Otto Graham, Redskins: Increased blitzing of linebackers and safetymen. ①

At the Chalkboard

Page 4

Ratings

Often people question ratings, but most of the time the questions indicate a failure of the questioner to examine the whole picture. For example, shooting ratings for centers on BLM Basketball. Some owners still question why centers seem to be so poorly rated as shooters. They only look at one rating which is SH-O and SH-G, but they fail to note the players TIRB rating, and their rate of being fouled which does not appear on their ability card at all but does show up every strongly in the game's scoring and statistics for the player in question. If you want, compare players, but always compare the whole player and the way he fits into the coaches overall game plan.

Classified Ads

Ads now accepted. Cost is 5¢ a word and the deadline for ads is the 20th of each month preceding date of issue.

For Sale: Negamco-63-64, 60-61 Hockey cards \$2 each. 63, 64, 65 Baseball \$2 each. 61-62 College Basketball \$2, 62-63 College \$4, 63-64 College & Big Ten \$5. NBA 61-65, \$2 each. BLM Baseball 61, 62 \$5.50 each. APBA Basketball \$8, Golf \$6. Mark Smith, 9607 Cresta Drive, Los Angeles, California, 90035.

For Sale: APBA Baseball ('62, '62, '64 seasons) APBA Football ('62, '63, '64 seasons) APBA Golf game. All great teams for APBA Baseball, Football; APBA old time golfers. APBA Basketball, BLM Baseball and Basketball games ('62), Negamco games ('62, '63) send name and address and offer to: Kenneth Satara, 4817 Cornelia, Chicago, Ill. 60641.

Play Pro Golf



Negamco Pro Golf is beautifully designed. Its ratings reflect the abilities of the golfers. It is simple--easy to learn, easy to play.

The 18 hole golf course is multi-colored. It has sand traps, ponds, creeks, trees that form hazards along and in the fairways.

38 golfers are newly rated for 1966 Pro Golf. '66 Edition Just \$5.98.

USE ORDER COUPON PAGE 10

NFL Statistics from Page 2

1965 KICKOFF RETURNS — TEAM

Team	No.	Yds. Ret.	Avg. Ret.	Long	Tds.
Detroit	52	1416	*27.2	94	0
Dallas	44	1168	26.5	1100	*1
Los Angeles	53	1351	25.5	56	0
Chicago	45	1146	25.5	198	*1
Philadelphia	60	1438	24.0	74	0
Baltimore	52	1242	23.9	53	0
St. Louis	55	1287	23.4	66	0
Cleveland	53	1209	22.8	88	0
Minnesota	*67	*1524	22.7	*1101	*1
New York	60	1303	21.7	51	0
San Francisco	59	1276	21.6	46	0
Green Bay	50	1040	20.8	52	0
Washington	49	1011	20.6	50	0
Pittsburgh	61	1238	20.3	58	0
League Total	760	17647	23.2	1101	3
League Average	54.3	1260.5		..	0.2

1965 KICKOFF RETURNS — INDIVIDUAL

Yds. Long						Yds. Long						
Stdg.	No.	Ret.	Avg.	Ret.	Tds.	Stdg.	No.	Ret.	Avg.	Ret.	Tds.	
WATKINS, DET	1	17	584	*34.4	94	0	Willson, L. A.	3	66	22.0	29	0
Sayers, Chi.	2	21	660	31.4	196	*1	Crutcher, G. B.	3	53	17.7	21	0
Haymond, Balt.	3	20	614	30.7	53	0	Brown, Phil.	3	46	15.3	22	0
Renfro, Dall.	4	21	630	30.0	1100	*1	Barnes, Minn.	3	37	12.3	18	0
Roberts, Cleve.	5	18	493	27.4	83	0	Lang, Phil.	3	38	12.0	14	0
Cross, Phil.	6	25	662	26.5	74	0	Hammack, St. L.	3	34	11.3	20	0
Hayes, Dall.	7	17	450	26.5	66	0	Livingston, Chi.	2	66	33.0	42	0
Smith, L. A.	8	18	475	26.4	56	0	Ogden, St. L.	2	55	27.5	31	0
Nelson, Phil.	9	26	683	26.3	70	0	Webb, N. Y.	2	48	24.0	25	0
Rentzel, Minn.	10	23	602	26.2	*1101	*1	Reeves, Dall.	2	45	22.5	24	0
Kelly, Cleve.	11	24	621	25.9	51	0	Woodson, Pitt.	2	45	22.5	29	0
Brown, L. A.	12	24	615	25.6	52	0	Walters, Wash.	2	30	15.0	21	0
Childs, N. Y.	13	29	718	24.8	51	0	Stiger, Dall.-L. A.	2	28	14.0	17	0
Woodson, St. L.	14	27	665	24.6	65	0	Crenshaw, St. L.	2	23	11.5	12	0
Moore, G. B.	15	15	361	24.1	52	0	Neely, Dall.	2	13	6.5	13	0
Hunter, Wash.	16	18	432	24.0	50	0	Nowatzke, Det.	2	12	6.0	12	0
Lewis, S. F.	17	15	355	23.7	39	0	Curtis, Balt.	2	10	5.0	10	0
Felts, Balt.	18	18	422	23.4	55	0	Briggs, Wash.	2	8	4.0	6	0
Osborn, Minn.	19	18	422	23.4	92	0	Howell, Cleve.	2	3	1.5	3	0
Alexander, S. F.	20	*32	*741	23.2	46	0	Hawkins, Balt.	2	0	0.0	0	0
Peaks, Pitt.	21	20	429	21.5	58	0	Hutchinson, Cleve.	2	0	0.0	0	0
Butler, Pitt.	22	25	509	20.4	36	0	Stimmons, Pitt.	1	28	28.0	28	0
Pitts, G. B.	23	20	396	19.8	29	0	Messer, S. F.	1	27	27.0	27	0
Koy, N. Y.	24	21	401	19.1	88	0	Kopay, S. F.	1	21	21.0	21	0
Gordon, Chi.	25	14	242	17.3	41	0	Thurlow, N. Y.	1	19	19.0	19	0
Vaughn, Det.	13	316	24.3	41	0	Smith, Chi.	1	17	17.0	17	0	
Hughley, Wash.	13	295	22.7	47	0	Atkins, Wash.	1	15	15.0	15	0	
James, Minn.	11	212	19.3	28	0	Taylor, Wash.	1	15	15.0	15	0	
Studstill, Det.	10	257	25.7	42	0	Kammerer, Wash.	1	14	14.0	14	0	
Adderley, G. B.	10	221	22.1	33	0	King, Minn.	1	14	14.0	14	0	
Gambrell, St. L.	9	216	24.0	31	0	Kurek, Chi.	1	11	11.0	11	0	
Williams, L. A.	9	213	23.7	31	0	Coffey, G. B.	1	9	9.0	9	0	
Lorick, Balt.	9	211	23.4	30	0	Wells, Phil.	1	8	8.0	8	0	
Mattie, Balt.	8	211	26.4	46	0	Green, Cleve.	1	4	4.0	4	0	
Ballman, Pitt.	8	150	18.8	25	0	Marcein, N. Y.	1	4	4.0	4	0	
Stovall, St. L.	7	198	28.3	66	0	Hill, Balt.	1	3	3.0	3	0	
Arnett, Chi.	5	150	30.0	77	0	Morgan, Phil.	1	3	3.0	3	0	
Williams, N. Y.	5	113	22.6	36	0	Brown, N. Y.	1	0	0.0	0	0	
Mitchell, Wash.	5	106	21.2	35	0	Cerne, S. F.	1	0	0.0	0	0	
Harris, Wash.	5	96	19.2	36	0	Franklin, Cleve.	1	0	0.0	0	0	
Sapp, Pitt.	5	77	15.4	23	0	Gill, Phil.	1	0	0.0	0	0	
Silvestri, St. L.	4	96	24.0	28	0	Grimm, G. B.	1	0	0.0	0	0	
Hall, Minn.	4	93	23.3	29	0	Hanburger, Wash.	1	0	0.0	0	0	
Scales, Cleve.	4	88	22.0	24	0	Keman, St. L.	1	0	0.0	0	0	
Young, Minn.	4	78	19.5	28	0	Leclerc, Chi.	1	0	0.0	0	0	
R. Johnson, S. F.	4	71	17.8	27	0	Lindsey, Cleve.	1	0	0.0	0	0	
Swinford, S. F.	4	61	15.3	22	0	Lucci, Det.	1	0	0.0	0	0	
Mason, Minn.	3	68	22.0	26	0	Rubke, S. F.	1	0	0.0	0	0	

1965 INTERCEPTIONS — TEAM

Team	No.	Yds. Ret.	Long	Avg. Ret.	Tds.
Green Bay	*27	*561	87	20.8	*4
Washington	*27	535	163	19.8	2
Detroit	26	343	150	13.2	3
Philadelphia	25	313	156	12.5	3
Cleveland	24	349	48	14.5	1
Baltimore	22	318	138	14.5	*4
Chicago	20	307	189	15.4	2
Minnesota	19	286	140	15.1	2
Dallas	18	198	190	11.0	2
St. Louis	17	328	*196	19.3	1
New York	16	249	39	15.6	1
San Francisco	13	97	26	7.5	0
Pittsburgh	12	282	182	*23.5	2
Los Angeles	11	224	59	20.4	1
League Total	277	4390	106	15.8	28
League Average	19.8	313.6	..	15.8	2.0

1965 INTERCEPTIONS — INDIVIDUAL

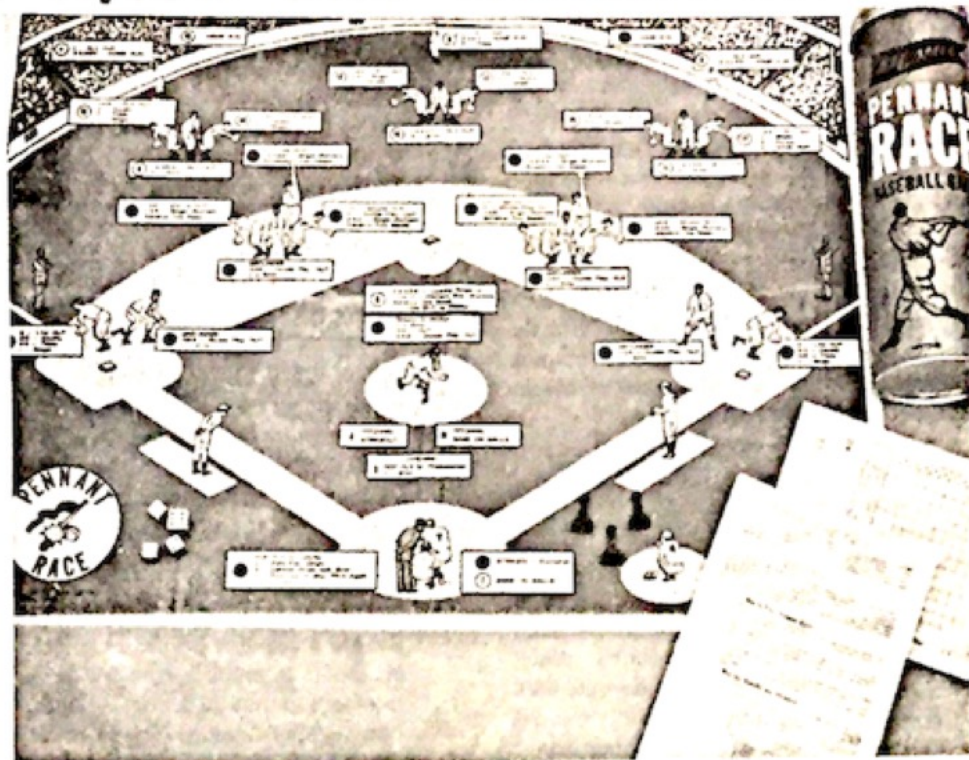
Yds. Long Avg.					Yds. Long Avg.						
No.	Ret.	Ret.	Ret.	Tds.	No.	Ret.	Ret.	Ret.	Tds.		
BOYD, BALT.	*9	78	24	8.7	1	Hart, G. B.	4	29	24	7.3	0
LeBeau, Det.	7	84	130	12.0	1	Robinson, G. B.	3	141	87	47.0	0
Adderley, G. B.	6	*175	44	29.2	*3	Woodson, Pitt.	3	87	161	29.0	1
Wilson, St. L.	6	153	*196	25.5	1	Nettles, Phil.	3	84	156	28.0	1
Krause, Wash.	6	118	43	19.7	0	Harris, Balt.	3	77	38	25.7	0
Sharockman, Minn.	6	118	140	19.7	1	Hawkins, Minn.	3	68	135	22.7	1
Ramsey, Phil.	6	74	24	12.3	0	Steffen, Wash.	3	56	25	18.7	0
Wood, G. B.	6	65	28	10.8	0	Green, Dall.	3	49	43	16.3	0
Sample, Wash.	6	57	28	9.5	0	Haymond, Balt.	3	47	130	15.7	1
J. Johnson, S. F.	6	47	26	7.8	0	Brown, G. B.	3	42	27	14.0	0
Rasmussen, Det.	5	122	150	24.4	2	Costello, Clev.	3	33	23	11.0	0
J. Bradshaw, Pitt.	5	117	182	23.4	1	Fischer, St. L.	3	30	18	10.0	0
Burton, St. L.	5	113	42	22.6	0	Alexander, S. F.	3	23	15	7.7	0
Butkus, Chi.	5	84	38	16.8	0	Vargo, Minn.	3	18	18	6.0	0
Benz, Clev.	5	78	31	15.6	0	Livingston, Dall.	3	5	5	1.7	0
Sanders, Wash.	4	121	42	30.3	0	Logan, Dall.	3	5	3	1.7	0
Lockhart, N. Y.	4	117	39	29.3	0	Scarpatti, Phil.	3	4	3	1.3	0
McRae, Chi.	4	118	189	29.0	1	Cross, Phil.	3	1	1	0.3	0
Fichtner, Clev.	4	98	48	24.5	1	Renfro, Dall.	2	92	190	46.0	1
Maher, Det.	4	76	35	19.0	0	Logan, Balt.	2	74	138	37.0	2
Whitell, Chi.	4	67	32	16.8	1	Martin, L. A.	2	60	137	30.0	1
Jordan, Minn.	4	45	18	11.3	0	Meador, L. A.	2	57	29	28.5	0
Parrish, Clev.	4	45	35	11.3	0	Huff, Wash.	2	49	39	23.5	0
Schmidt, Det.	4	42	14	10.5	0	Lloyd, Phil.	2	35	21	17.5	0
Lynch, N. Y.	4	38	23	9.5	0	Houston, Clev.	2	32	23	16.0	0

Cont'd Page 8, Col 1 & 2

Play PENNANT RACE with "animated action"

The NEW ACTION BASEBALL GAME. Simple to play, easy to learn! This new inexpensive game allows you to test your managing ability. You call the steal, squeeze and sacrifice, direct the movement of the baserunners, and on defense you call the play of the defensive players on groundballs.

Pennant Race is simple to play, because the description of each play is on the large 5-color playing field. Eight year-olds and up should be able to play Pennant Race. Pennant Race contains 1 large 5-color 20x26 inch playing field, 4 dice, 3 baserunner markers, 16 #91 team scoresheets, Rule booklet, and a two color game container.



Just \$2⁴⁹ ppd

USE COUPON PAGE 10

The Pennant Race advertisement above describes this game. "PR" does not have rated players. The game is based on team and league averages. In the basic game, all batters and all pitchers will perform the same. The results obtained will be just like the results of all players on all teams if totaled and averaged in the major leagues.

In the July, 1966 issue of ASD, we started to rate players for the Pennant Race game. This is very feasible. This extra feature of All Sports Digest should enhance your play of "PR". In July, we rated the great lefthander Sandy Koufax and also explained the extra rules needed to understand the order of preference of ratings. Purchase the July issue for this special Pennant Race write-up.

Note: Batter's cards have two sections. Pitchers' cards have three sections. They coincide with the three steps of Pennant Race play-Pitcher, Batting, and Fielding. Card #'s and results take precedence over playing field #'s and results. Play Pennant Race--Today!

JUAN MARICHAL	
Pitcher	
Pitching	
2 = Throw one die	
1, 3 = walk	
2, 4, 5, 6 = no walk	
4 = Strikeout	
10 = Strikeout	
11 = Throw one die	
1 = No out- go to batter	
2 = Foul out to 2	
3, 4, 5, = Fly to center-Out	
6 = Out-6 to 3.	
Batting	
3W-1, 2, 3, 4, 5 = Out	14W = Out
6 = Triple	15W = Out
4W = Triple	17W = Out
4B = Out	18W = Out
5W = Out	18B = Triple
13W = Out	
Fielding	
7B-1 = Throw one die	
1, 2, 3, 4 = Error 1	
5, 6 = No Error Out 1 to 3	



National Association, League Office
4168 Carney Court
Riverside, California
92507
August 19, 1966.

All Sports Digest
2309 East 1st Street
Duluth, Minnesota 55812

Dear Sir,

We still need more managers for our league. We now have seven. Kurt Hinkelkraut is moving to Washington, D.C., so he will be a manager. Ian Crockett will help me with the statistics.

I would like all managers whose teams will be opening on the road to send in their lineups for the whole road stand as soon as possible. As soon as I receive the lineups, I will send them to the first home managers.

It has been asked whether the road manager should send his first relief choices in pitchers and substitutes for all positions. I think this is where good judgment on the part of the home manager comes in. We would have to put in the next best player at that position in case of injury, or in the case of a relief pitcher, put in the pitcher most suitable for the job.

The schedule for 1966 may be found in the April '66 issue of ASD. Any managers that don't have the schedule should write to the League Office right away so that we can send you a copy.

Here are the present managers:

Pittsburgh Pirates.....Mike Vonnahmen
San Francisco Giants.....Still open
Los Angeles Dodgers.....Jim Curran
Philadelphia Phillies.....Still open
St. Louis Cardinals.....Brian McGeough
Cincinnati Reds.....Kurt Hinkelkraut
Atlanta Braves.....Ian Crockett
New York Mets.....Still open
Houston Astros.....Still open
Chicago Cubs.....Don Farrow
Who's already been selected a Team.

TONY OLIVA

Rightfielder

Batting

3W-5 = Triple
4B-1, 2, 3 = Double
5B-5, 6, = Single
5W-2 = Throw one die
1, 2, 3, 4, 5 = Single
8W = Single
8B-1, 2, 3, 4 = Strikeout
5, 6 = Single
9B-1 = Double
12B-4 = Single
14B-1 = Single
17W-5 = Single
-6 = Double
17B-5 = Single

Fielding

11W-5, 6 = Error
15W-5 = Double E9 Runners advance one extra base
17W-2 = Single E9 Runners advance one extra base

Here are the rules for the league. All managers should have a copy of these.

Part I--Rules for All Managers

1. All managers must use the KLM Baseball Game with the 1966 National League Posters.
2. All managers must use the 1966 National League official schedule.
3. All managers must use KLM scoresheets.
4. Managers may either use the Random Numbers booklet or the spinner.
5. No random ratings may be used.
6. All managers will get a copy of the League Letter in batting and pitching at the end of each home stand.

Part II--Rules for Home Managers

1. Home managers must play at least one day of the schedule every day.
2. After each series, the home managers must send the scoresheets to the League Office, 4168 Carney Court, Riverside, California 92507.
3. Home managers must enclose a stamped, self-addressed envelope with their scoresheets.
4. Home managers will receive standings and their team's statistics with their returned scoresheets.
5. Home managers must be fair in their decisions for the opposing team.

Part III--Rules for Road Managers

1. Road managers must send in their lineups for the whole upcoming road stand at least 5 days in advance of the scheduled first game's date.
2. Road managers must send a stamp for every team they play in the road stand with their lineups.
3. All road managers that want standings and statistics after each road series should enclose an extra stamp for each series. Otherwise they will get standings and statistics at the beginning of their next home stand.

We will send another National Association report next month.

Yours truly,

David Vonnahmen and Ian Crockett
President and Chief Manager, Atlanta Braves and
Statistician, National Association Ass. Statistician

WILLIE MAYS

Centerfield

Batting

3W-1 = Home run
3B-5 = Throw one die
1, 2, 3 = Triple
4, 5, 6 = Home run
4W = Home run
5B-3 = Throw one die
1 = 3 to 1 Out
2, 3, 4, 5, 6 = Single
6B-2, 5, 6 = Single
8W-1 = Strikeout
2, 3, 4, 5, 6 = Home run
9B-6 = Single
12W-1 = Single
14W-1, 2 = Single
16W = Home run
17W-1, 2, 4, 5, 6 = Home run
3 = Triple

Fielding

13W-5 = Throw one die or 1, 2, 3, 4, 5 =
Double E8 Runners adv 1 extra
base - 6 = Double

Page 9

Bill Wilson, Oroville, Calif.

Boston 3 out of 5 over Cincinnati
St. Louis 3 out of 5 over Balti.
Boston 4 games to 1 over Phila.
Los Angeles 4 games to none over

Cont'd Page 8, Col 3

New -
Exciting!

NEGAMCO

Major League Baseball Game

1966 ALL-STAR Edition

Now for the first time — Negamco presents for your pleasure its annual All-Star Baseball Edition. All Fifty 1966 All-Stars are not only individually rated, but also represented on individual player cards (3x2). These 50 All-Stars selected to play in the 1966 All-Star game on July 9th are precisely rated by Negamco for true-to-life performance in your home. Each star's rating is based upon his latest '66 major league statistics. Every rating is completely up-to-date!

Basic game includes: Baseball diamond with spinner, Pitching and Batting Charts, 'Out' Charts, and assorted scoresheets all packed in an attractive game box.

Basic game includes: Baseball diamond with spinner, Pitching and Batting Charts, 'Out' Charts, and assorted scoresheets all packed in an attractive game box.

All-Star edition available for delivery in July

Negamco's 50 1966 All Stars	\$1.50
Negamco's 1966 All Star Game
Negamco's 1966 20 Team Edition, 50 1966 All Stars, plus 100 Team Scoresheets	\$7.54 Value for \$6.00
Negamco's 1966 20 Team Edition (521 Players)	\$4.75




— '67 NBA Pro Game	\$4.39
— '67 NBA Pro Cards	2.50
— Game with College	
— Unit #1	6.95
— Game with College Unit	
— Choice of : #2, #3, #4, #5	
— or #6.	4.95
— College Team Units	
— (Minimum Order \$5.00)	
— Unit #1	5.00
— Unit #2 (Any Two)	3.00
— Unit #3 10 team	3.00
— Unit #4 units	3.00
— Unit #5 for	3.00
— Unit #6 \$5.00)	3.00
— All 70 teams for	\$16.50

_____	1966 NFL or AFL game	
_____	each (Choice)	\$4.98
_____	1966 22 Pro Team game.....	
_____	(AFL & NFL)	7.50
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_____	game	7.95
_____	'66 NFL Team Rosters,	
_____	only (14)	3.00
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_____	only (8)	3.00
_____	'66 90 Team College Conf.,	
_____	only	6.50
_____	1 '66 College Conf., only...	
_____	Wanted Conf # _____.	1.00
_____	4 '66 College Conf., only...	
_____	Wanted Conf(s) #'s	3.00

Your choice Pro Game, 50
#11 scoresheets, 2 years
All Sports Digest, Your
choice 1 College Conference.
.....\$9.50
Choice _____ Pro Set
Choice _____ College Conf.

—	Complete Hockey game	\$4.98
—	'67 NHL Player Cards	\$3.00
—	#6-scoresheets(50)	1.25
PRO GOLF:		
—	Pro Golf game	\$5.98
—	'66 Player cards	2.50
—	#25- Golf scorecards	1.25

2 year subscription	\$3.00
June Issue of ASD.....	25¢
Sept. Issue of ASD.....	25¢
Oct. Issue of ASD.....	25¢

BOOKS:

— Batting Averages.....	\$1.65
— ERA's at a Glance.....	1.50
— Random Numbers.....	1.00
— '66 AFL Guide.....	\$1.15
— How To Score.....	.40
— Official Baseball Rules..	.65

—	Battle of the Bulge	\$5.98
—	Blitzkreig	6.98
—	Gettysburg	5.98
—	Stalingrad	5.98
—	Guadalcanal	\$6.98

Total of all Items.....	\$	
Handling Charge*		.25
Total due this order...	\$	

*-Included in handling fee will be the next special issue of ASD, or one additional issue for present subscribers.

NAME _____

STREET _____

CITY _____ STATE _____ ZIP CODE _____

55801

FANS TESTIFY TO QUALITY!

All letters are unsolicited, but we do check and consider the age, experience, and qualifications of the correspondents and never print crank, nor obviously misleading letters, or letters which after investigation are found to be erroneous.

We don't knock our competitor's, but we do try to point out for comparisons sake; that game players who have actually played more than one game usually prefer BLM. Here is what they have to say!

Our customers sell our game for us. As a result most of our sales are to our past customers or to their friends.

BLM Has Lasting Value Year to Year

I have been playing table games for nearly four years, but not until recently have I realized what a mistake I have made.

I first owned products. I have all three games, baseball, football, and golf. I also own baseball and basketball games and just a few months ago I bought a BLM Baseball Game. That's when I finally came to my senses. Games are all right if you want to play games but when you play a league or want realistic results, BLM can't be beat. And to think it took me over 3 years and \$35.00 to find this out.

Ronald Graves, Denver, Colorado

Ronald purchased BLM Baseball '63 & '64, and BLM Football, 1965. Present ASD Subscriber.

Enclosed is my check for \$9.95 as payment for your 1963 BLM Football Game.

I have one of your baseball games that is several years old now. I have gotten a great deal of pleasure from playing that game.

I would appreciate it if you would list the price of your 1964 BLM Baseball Game. I shall send for it when I know the cost.

Jones Marshall, Melrose Park, Ill.

Jones has purchased since this letter; BLM Baseball '64, BLM Basketball '65 & '66 and BLM Football 1965.

Being first of all a rabid baseball fan and secondly a "Statistical bug" I wish to express my congratulations to you for your creation of the first really realistic (statistically) baseball game I've yet found-BLM-For eight years now, ever since I first discovered your competitor, I've compiled statistics from 4769 games. Their averages are good but not as accurate as I have so far found yours to be from 326 BLM games I've participated in. This is, of course, due to the intrinsic nature of the two games... I could go on and on praising you in pitching realism, fielding etc., but the point is that in a single year with your game compared to eight years with I've definitely been "converted"...

B.G. Brown, MIT
Cambridge, Mass.

Mr. Brown now lives in Huntsville, Ala., and since writing this letter a few years ago, he has purchased BLM Baseball '64 & '65, BLM Basketball '64, and BLM Football 1964.

On this past Tuesday, March 20, 1962, I received the 1962 edition of BLM baseball. I have played two other baseball games besides BLM, those being and , but BLM is by far the best for keeping up a high sustained interest. I've owned BLM since 1958, and I like it better now than when I first bought it.

Norman Babcock, Meadville, Pa.

Norman has now purchased the '65 edition, too. That purchase extends his time with BLM to eight years.

I have played many games with my 1959 BLM Baseball game and it is indeed a very fine game. It is everything you said about it in your advertisement of the game and truly authentic baseball in every phase of the game.

Bert E. Derden, Attorney-At-Law
Houston, Texas

Bert is a real table fan; he writes often and since his 1959 purchase he has bought BLM Baseball '62, '63, '64, '65, and BLM Football.

We have been playing your baseball game for five years. In previous years we've played and enjoyed one of your competitor's games, but once we discovered "BLM" we found it impossible to derive any pleasure from the other game; it became superfluous!

Russell Vail, Jr.
Riverhead, New York

New Owners Love It Too

Please send me the following for which I enclose a money order. 1958 BLM N Y Yankee team, plus the book, "How to Score."

I am greatly pleased with my BLM Baseball Game. The results are extremely accurate. I would also like to say that BLM is about the only mail order company whose product is as good as the advertising claims.

Bryce Pointer, Reedsport, Ore. 97467.

This year I received the BLM game after owning Negamco three years. It's Tremendous. I am playing the season in progress with one change. I have had a draft (modeled after hockey) 3 men from each team were drafted in the teams' reverse order of finish. Those drafted had to be with the team at the time other than the first or last 30 days. (Yankees couldn't give up Repoz or Hegan).

Stanley Nessing, Meriden, Conn.

I have had your BLM Basketball Game for about a month and think it is the best basketball game by far that I have ever played. It is realistic not just on offense, but defense, too. I have played many exciting games and all of them have been realistic games.

Dale Martin, Marengo, Ill.

We would appreciate very much if you could get this out immediately in order for us to have it for Christmas. We just received the BLM baseball game and would now like to have the basketball game for a gift, also.

Blanche R. Dunn, Westernport, Md.

Owners Never Forget BLM- They Come Back For More

Approximately 6 months ago I purchased one of your BLM Baseball Games. The basic concept of the game are very good, better in fact than any miniature ball game I have ever played, (which were many). On the strength of your ball game I am now ordering a BLM Football game.

O.C. McCauley, Jr.
314 E. New St.
Lancaster, Penna.

Purchased baseball '58 & '60 and came back for more in '64. Now lives at 36 Hershey Ave., Penna.

I am currently using your 1956 set of cards for the National League and find them excellent and most realistic. I was particularly pleased recently to get a six hit complete game victory out of Russ Meyer over the Chicago Cubs. I never thought it possible with his high PC and MOB rating and frankly the more I play your game the more I see the logic and realism of the approach.

Frank C. Knudsen
Sunrise Road, Stony Hill
Danbury, Conn.

Another life-long game fan; purchased BLM Baseball first in 1955, followed that up with purchases of the '56, '60, '62, '64, '65 and now '66 editions. Also '60 & '63 football plus '64 basketball. Now lives in Brookfield Center, Conn.

I have enjoyed playing your game very much. In the 65 or so games that have been played, the players performed very realistically. I have tried about three other baseball games and have found that BLM is by far the best. I especially enjoy the way that the pitchers records turn out.

Bill Parker
1111 Woodlawn Ave
Ann Arbor, Mich.
Purchased baseball 1957, Football 1964.

I have not received a notice as yet of the issuance of the latest set of players....I have been ordering sets since 1954, and would not like to stop at this time. I would like to say that of all the games of this nature in the market today, yours gets the most realistic approach between batters and pitchers on regular season play. As I have mentioned before I am a collector of table games of sports and skills, so I try most of them.

John Borchert, Charlotte, N.C.

John has purchased all editions of BLM Baseball, 1955-1965 and BLM Football, '63, and BLM Basketball '64 & '65.

I have been playing your game for over a year and a half. As I have told you in previous letter, I obtained your game from a friend. I have played it on and off and the averages are excitingly realistic. The most that it is off is .006. Please let me know when the new cards are ready for the BLM Baseball game for this current season; and how much a complete new game costs. I have tried all other leading games and yours is the best by far.

John Stevenson, Wagoner, Okla.

I have now been playing the BLM Baseball game for nearly a year and feel it is the finest baseball game made.

Neil Anderson, Elko, Nevada

Enclosed is \$10.25 for your BLM NBA Basketball Game which I understand, is the greatest basketball game. Please rush it!! The reasons for my purchase are many but one big one was the many basketball teams which ASD prints for free. This is a true bargain. ASD is a great paper. Not only are the additional ratings for the games great, but it is also good reading. Buying BLM Basketball was no surprise. I already have 15 college teams without even buying the game.

Gerald Neily, Baltimore, Md. 21228

Enclosed is my order for BLM Football. I already own your basketball game and I think it's great! I am taking your word for it that this football game will be enjoyable. I hope it's as realistic as your baseball game.

I am very pleased with the way you keep me posted on the time new cards will be available and when new games are introduced.

Henry Garcia, Jr., National City, Calif.

Six years ago I received your Big League Manager Baseball game. During this time, I have used it a great deal and have had much enjoyment out of it. Personally, I don't think a better game can be bought at any price. Due to the amount of enjoyment I have received from your game, I am willing to purchase a new one.

Russell E. Keister, Jr., Frostburg, Md.

Fans Don't Change

Enclosed is \$10.50 money order to cover the cost of your amazing baseball game, based on the 1963 season (1964 edition). I have played , and , games in addition to BLM. I have also taken part in games on electric and magnetic products which I feel do not deserve listing as they do not use professional players. By far, BLM is the most accurate, realistic, exciting, and entertaining to play. It's the only table game that correctly reflects the player's ability. Considering BLM as a whole, I think it's worth \$20.00.

John Drury, Washington, D.C.

Here's What He Said In '64

Enclosed please find \$10.25 to cover the cost of the 1965 edition of BLM plus the 1956 Yankees and Dodgers. I wish to again compliment you on your game. The results continue to be realistic. I am amazed that the quality of BLM baseball should so greatly improve yet the price remain the same.

John Drury, Washington, D.C.

John has already purchased '66 and two past editions, '59 & '63, plus two complete '65's and before '64 he had purchased '62.

I have owned my BLM game for five years now and every game is as exciting and realistic as the first. I need not tell you that BLM is the best because that is common knowledge.

Michael J. Schmidt, Algona, Iowa

Play Realistic Games At Home

Here are my BLM Standings for 1963:
 Figures in parentheses are actual life results.

Los Angeles	102-60	--	(101-61)
San Francisco	101-61	1	(101-61)
Cincinnati	98-64	4	(98-64)
Pittsburgh	87-75	15	(93-68)
Milwaukee	87-75	15	(86-76)
St. Louis	86-76	16	(84-78)
Philadelphia	81-81	21	(81-80)
Houston	65-97	37	(64-96)
Chicago	59-103	43	(59-103)
New York	44-118	58	(40-120)

Mark Smith, Los Angeles, Calif.

'55 WS Replayed

A BLM game owner replayed the 1955 World Series, and had an exciting series. The World Championship was won by the Dodgers in the seventh game as Carl Erskine shut out the Yanks 4-0 for his second victory of the seven game set. Brooklyn knocked Ford out in the first game and wrapped up a 6-2 win, which gave Erskine his first victory. In the second, New York lost their second game in Yankee Stadium, 7-3. The Dodgers' Duke Snider unleashed a 3 run homer in the top half of the seventh to overcome a 3-2 Yankee lead. Craig wrapped it up for Podres, who was the winner. The third game was played in Brooklyn's band box stadium, Ebbetts Field. Johnny Kucks pitched a beautiful four hitter to win for the Bombers. Bauer and McDougal hit for the circuit. New York really wanted to win the fourth game, and tie up the series 2 apiece. They pitched their ace lefthander Whitey Ford, against the Dodgers ace Erskine. The game was a pitchers' duel. The two teams managed only two hits, and as it turned out the game was decided in the top of the 1st. Rizzuto doubled down the left field line, and advanced to third on Howard's grounder. Berra lifted a high fly to center that brought Rizzuto home with the only run of the game. Ford was

I have just completed my 162 game NL BLM season. I kept standings, HR's and pitchers' records. (Based on the '63 season).

<u>Team</u>	<u>W</u>	<u>L</u>	<u>GB</u>
Dodgers	95(99)	67(63)	-
Phils	91(87)	71(75)	4(12)
Cards	87(93)	75(69)	8(6)
Giants	86(88)	76(74)	9(11)
Braves	85(84)	77(78)	10(15)
Reds	84(86)	78(76)	11(13)
Cubs	84(82)	78(80)	11(17)
Pirates	80(74)	82(88)	15(25)
Colts	63(66)	99(96)	32(33)
Mets	55(51)	107(111)	40(48)

The Phils were so good because this was a season-in-progress.
Angelo Bitsis, Flushing, NY.

Jack Tryon of Terrace Park, Ohio sent in the following era's of the Cincinnati Reds accumulated from 100 BLM Games.

	<u>BLM</u>	<u>Real</u>
Jay	3.57	3.57
Hunt	3.00	3.97
Purkey	3.53	3.77
O'Toole	3.09	3.11
Johnson	2.84	3.14
Maloney	4.50	4.26
Hook	7.98	7.71
Jones	4.42	4.42
Nunn	3.38	3.55
Brosnan	1.98	3.04
Henry	2.57	2.20

Remember these are all Red pitchers, all 11. Most companies wouldn't release these statistics, only a few scattered statistics which show their game in the best light. But these show a wide variance of pitcher effectiveness,

real sharp and didn't allow a runner to get past 2nd base. The fifth game was also played in Brooklyn, as the Dodgers took the game in the last of the 10th when Carl Furillo hit a long drive into the left-field stands for three Dodger runs. Dodgers 3, Yanks 2. The scene shifts back to Yankee Stadium. Kucks against Newcombe. Again Kucks came through with

It has been over a year now since I bought your game. At first I was a little wary at getting a game that cost \$10.25 without seeing it first. However, it turned out to be the best \$10.25 I ever spent. BLM actually gives me the opportunity to enjoy baseball all year round. Also, since I enjoy compiling statistics, I derive much pleasure from BLM. I have just completed the National and American League seasons.

Thank you once again for your wonderful game. Keep up the good work.

Paul Thompson, Detroit, Mich.

STANDINGS

America's letters		For	Lost	Ret.
1.	(1.) New York	92 (96)	70 (66)	.667 (.694)
2.	(4.) Los Angeles	91 (86)	71 (76)	.664 (.681)
3.	(2.) Minnesota	86 (91)	76 (71)	.511 (.662)
4.	(6.) Cleveland	84 (80)	78 (80)	.619 (.694)
5.	(5.) Chicago	82 (84)	80 (77)	.606 (.625)
6.	(4.) Detroit	81 (85)	81 (76)	.500 (.523)
7.	(3.) Kansas City	80 (77)	82 (80)	.494 (.504)
8.	(8.) Boston	79 (76)	84 (84)	.481 (.575)
9.	(7.) Baltimore	73 (77)	89 (85)	.451 (.575)
10.	(9.) Washington	63 (60)	79 (101)	.362 (.377)

National League	Won	Lost	Pct.
1. (3.) Cincinnati	107 (98)	62 (64)	.617 (.605)
2. (1.) San Francisco	95	67	.586
3. (4.) Pittsburgh	94 (93)	65 (68)	.580 (.578)
4. (2.) Los Angeles	93 (102)	69	.574
5. (7.) Philadelphia	86 (81)	76 (80)	.531 (.525)
6. (6.) St. Louis	84	78	.518
7. (5.) Milwaukee	82	80	.506
8. (8.) Chicago	66 (59)	96 (103)	.407
9. (9.) Houston	65 (64)	97	.401
10. (10.) New York	46 (40)	116 (120)	.284 (.290)

Learned Run Average

American League	ERA	National League	ERA
Acosta	2.41 (2.21)	Shaw	2.99 (2.50)
Roberts	2.69 (2.78)	Koufax	2.62 (2.74)
Chance	2.72 (2.96)	Drabalski	2.75 (2.84)
Ford	2.99 (2.92)	Felix	2.86 (2.81)
Peppers	3.22 (3.10)	Spahn	2.91 (2.94)
Fisher	3.28 (3.10)	Sanford	2.94 (2.94)

from 2.20 to 7.71, yet BLM's replay is very good along the whole line. The accumulated results were from 108 batters faced(Nunn) to 659 batters faced(Jay). Brosnan was the worst but he only faced 208 batters.

a beautifully pitched game. He shut out the Bums 4-0, and the series is deadlocked at three games apiece.

It was indeed a gloomy day for the Bombers. Erskine held New York in check for the entire game, winning it 4-0 on a brilliant one hitter. He struck out 5 and walked 7. There was great jubilation in Flatbush!

Fifth Game '55 World Series

TEAMS: NEW YORK VS. BROOKLYN												TOTALS		TEAM												INNINGS												TOTALS	
DATE:												R H E														R H E													
SCORE BY INNINGS														SCORE BY INNINGS																									
PLAYERS														PLAYERS																									
1	2	3	4	5	6	7	8	9	10	11	12			1	2	3	4	5	6	7	8	9	10	11	12														
0	0	1	0	0	0	1	0	0	0	1	1	2	6	0	0	1	0	0	0	0	0	0	1	x	x	3	6	2											
0	0	1	2	0	0	0	1	1	1	0	x	x	8	14	0	0	2	0	2	0	1	0	0	0	1	x	x	8	14	0									
1	2	3	4	5	6	7	8	9	10	11	12	5	2	1	1	3	9	7	2	2	2	1	1	1	1	4	1	1											
5	7	1	HOWARD	2	3	4	5	6	7	8	9	4	1	1	4	6	5	REESE	2	8	K	6	3	2	1	4	1	1											
5	3	2	BERRA	3	13	9	13	14	15	16	17	4	1	1	2	9	1	FURILLO	3	7	14	7	8	2	1	5	1	1											
4	1	1	MANTLE	4	9	10	11	12	13	14	15	3	1	1	8	2	2	CHAMBERLAIN	4	5	7	8	4	3	1	3	1	1											
6	1	3	SKOWRON	5	8	9	10	11	12	13	14	4	1	1	4	5	1	SNIDER	5	7	8	6	3	2	1	4	2	1											
1	5	LOPEZ	6	8	K	10	K	K	K			4	3	2	3	2	1	HODGES	6	7	8	3	1	4	3	1	1												
4	2	4	McDONALD	7	K	7	10	11	12	13	14	2	1	2	1	5	2	ROBINSON	7	7	8	1	2	3	3	1	1												
1	9	1	BAUER	8	10	K	11	K	14			4	2	1	7	2	1	AMOROS	8	7	8	1	13		2	2													
1	1	1	SLARSEN	9	8	K	10	11	12	13	14	1	1	1	3	1	1	PODRES	9	8	9	K	8		1														
1	1	1	KONSTANTY									1	1	1	2	1	1	LABINE		8	9	K	8		1														
			PH 7	1	1	1	1	1	1	1	1				1	1	1	NEWCOMBS																					
			7	1	1	1	1	1	1	1	1				2	1	1	CRAIG																					
															4	1	1	SHUBA																					
															10	1	1	BESSERT																					

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MEN LEFT ON BASE 1, 2, 1, 3, 1 = 10

RUNS BATTED IN MANTLE, RIZUTO,

DOUBLES SLAUGHTER,

TRIPLES

HOME RUNS

SACRIFICE HITS MANTLE,

SACRIFICE FLIES

STOLEN BASES

OUT STEALING

DOUBLE PLAYS 6, 2, 3

MEN LEFT ON BASE 2, 3, 2, 1 = 8

RUNS BATTED IN AMOROS, SNIDER, FURILLO,

DOUBLES HODGES,

TRIPLES

HOME RUNS SNIDER, FURILLO,

SACRIFICE HITS

SACRIFICE FLIES

STOLEN BASES

OUT STEALING AMOROS,

DOUBLE PLAYS 5, 4, 2, 6, 3

PITCHERS NAME	IP	HITS	RUNS	ER	K	W	HR	BFG	WP	BB	POW	L	OPP
LARSEN	7 2/3	4	1	1	13	-	14	-	-	-	-	-	BRK
KONSTANTY	2 2/3	1	1	1	10	1	8	-	-	-	-	-	BRK
BYRNE	3 1/3	1	1	1	3	4	1	10	-	-	-	-	407 REC

PITCHERS NAME	IP	HITS	RUNS	ER	K	W	HR	BFG	WP	BB	POW	L	OPP
PODRES	2 1/3	3	1	1	1	1	1	-	1	-	-	-	N.Y.
LABINE	1 2/3	0	0	0	2	0	0	5	-	-	-	-	N.Y.
CRAIG	5	3	1	1	3	1	-	16	-	-	-	-	N.Y.
BESSERT	1	0	0	0	1	2	-	2	-	-	-	-	W.B.K.

Recommended Fun for the Whole Family!

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Form Your Own BLUE MAX CLUB!

EXCITING CHALLENGE, YET FUN!

MAGNETIC CHESS

Extra - strong magnets hold each Staunton-type plastic piece firmly to the 7" x 9" plastic board. You play with this chess set when on the move, or at home, too. The well-made set comes in a easy to handle carrying case.

just \$ 2.99

See Order Coupon, Page 6.



Building houses and hotels, running railroads, buying and selling real estate are some of the novel features which make this game world-wide in popularity.

Equipment consists of playing board, removable "Banker's Tray", tokens, plastic houses and hotels, large dice and a pack of special money. Colorful box

MONOPOLY

\$3.69 ppd

GUADALCANAL®

Game re-captures the legendary fighting spirit of the US Marines, and brings to life the problems of jungle warfare. For 2 players, 12 years and up. New for 1966-67.

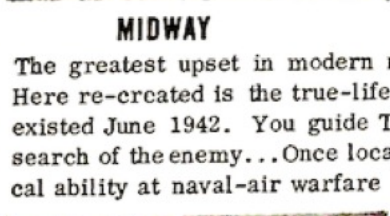


\$6.98



BATTLE OF THE BULGE

The most glorified and heroic episode of the 2nd World War invasion-is recreated in this new WAR game. Game is complete with troop list For 2 players \$5.98



\$5.98



MIDWAY

The greatest upset in modern naval warfare. Here re-created is the true-life situation as it existed June 1942. You guide Task Forces in search of the enemy...Once located your tactical ability at naval-air warfare spells victory or defeat.

\$5.98



BLITZKRIEG®

Here it is... Blitzkrieg... the largest, most realistic battle game. Blitzkrieg combines all elements of modern warfare: artillery, infantry, marines, armor, airborne, ranger bomber and fighter units.

\$6.98



LeMANS

Game of high-speed excitement on the classic sports car race tracks of Europe. Players race miniature cars in accordance with typical performance characteristics and racing techniques. Includes LeMans and Monte Carlo tracks. 12 cars, rules.

\$5.98



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A re-creation of the famed exploits of Field-Marshal Irwin Rommel-the Desert Fox. Players command all actual Brigades and Regiments, even the Supply Wagons, leading them over a realistic terrain map. For 2 players.

\$5.98

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Acquire	7.98
Quinto	7.98
Shakespeare	6.98
Password(Deluxe Ed)	6.75

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Stalingrad	\$5.98
Waterloo	5.98
Tactics II	5.98
Bismarck	5.98
D-Day	5.98
Gettysburg	5.98

Plastic Ship Model(Yamato) 1.00

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Speed up your game play! All games use random numbers. Get your numbers from our random number booklets. This method is faster. Owners report that games are played faster with these books than with spinners, dice or cards.

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Booklet A-1 #'s 1-100	\$1.00
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Booklet B-1 #'s 1-50	\$1.00
Booklet C-1 #'s 1-32	\$1.00
Booklet D-1 #'s 1-6 (11-66)	\$1.00
All FIVE books only	\$4.00 ppd.

SPORT BOOKS

"Batting Averages At a Glance"

Batting, fielding, and pitching averages are obtained quickly without figuring from tables. Speeds up determining averages and makes keeping statistics easy. Every table game owner should have a copy. Basketball averages and hockey averages can be obtained with these tables too. It can be an all-purpose book--helpful to everyone. \$1.65.

"ERA AVERAGES AT A GLANCE"

A new book from Negamco that makes figuring pitchers' earned run averages easy. 78 full pages, soft coverbound, real easy to use. Available for immediate delivery. Just \$1.50 ppd.

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The new AFL Guide is now available. This guide contains all the statistics of the 1965 AFL season. 100 jam-packed pages--Send just \$1.15.

1967 National Basketball Guide Rosters, player life-time statistics, all time stats, stories, and team statistics 1965-66 season statistics and results. Send just \$1.25 ppd.

USE ORDER COUPON Page 6

The Mail Sack

NBA '66-'67 rosters from Page 3

NEVER TO BE FORGOTTEN

Please rush me the new BLM Football game. Enclosed is \$10.50 including handling charges. Can hardly wait for it, if it is as good as the baseball game, which I have been getting since 1958. I have moved to Pottstown, Pa., so please keep me on your mailing list, as we want to also get the baseball again in March, as soon as it is ready. Right now the football game.

Merle M. Browne, Pottstown, Pa.

HOCKEY PLAY IS EXCITING!

Enclosed is a check for the '66 BLM Baseball game plus a 2 year subscription of ASD. I bought the Negamco game recently and it's proved to be very exciting and true to life.

In one game a high scoring 1st period put New York ahead of Detroit 3 to 2. The 2nd period remained scoreless. In the 3rd period, Gordie Howe tied it up at 6:12, Ullman, assisted. It seemed as though it would remain tied until with just 12 seconds to go Howell flipped it to Earl Ingerfield who knocked it in for a 4-3 Ranger victory.

TIME TO PLAY COLLEGE BALL!

Please send me Units #4, 5 for the 1967 Negamco College Basketball season. This is my first purchase of college basketball cards although I have the Negamco NBA and baseball games.

The thing I like about Negamco is that the game is simple, but very realistic. Since I live in Cincy, college basketball is my favorite. We have had some pretty fair teams in this city such as UC, Kentucky, and Dayton. Know I will enjoy this game.

Greg Jarvis, Cincinnati, Ohio

Negamco Colleges- Great!

I have the College and Pro Football games, and they are just great.

Scott Simmons, Beaumont, Texas

West 126; East 114

I think that your Negamco Pro Basketball game is great. I have had many hours of enjoyment playing it.

The other day I played an All-Star game and it was very exciting. The West beat the East 126 to 114.

Robert Jameson, Canoga Park, Calif.

NEGAMCO MAKES YOU PLAY

Since I have no coupon I am sending my money without one. I would like you to send me the nine college conferences game.

I Have played this game with my friends and I have found it to be the most exciting football game I can think possible.

John Thomas, Orinda, Ca.

Well Worth the Price!

I just have to tell you how much I am enjoying your game at first I wasn't so sure about the \$10.50 price but now I am glad I got your game. In the game I just got done with Charles Johnson completed a 52 yard pass to Conrad for a TD which was the last play of the game in which the Cards beat the Browns 33-28. BLM is well worth the money.

Brian Zeonprich, Davenport, N.D.

FRIENDS "completely satisfied"

I have enclosed with this letter a check for \$10.25, the full amount for the purchase of the BLM Football game. I have many friends who have bought various games of yours, and who have been completely satisfied.

Please send me any information on any new games that you develop in the future.

Barry Ross, Panorama City, Calif.

BLM as Gift is Greatest!

Please send one 1966 BLM Football game. Enclosed is a check for \$10.50. \$10.25 (for game) and 25 cents for postage and handling. If possible please rush as this is a gift.

I have played BLM Basketball as well as two other kinds and I think BLM is the Greatest that is why I am giving the football game as a gift.

John Alexander, San Angelo, Tx 76901

A Joy for the Sick!

Send the following: BLM Basketball game; college 1966 Top Ten and Big Ten; 100 basketball blank cards.

Send to: Robert K Weaver, I street Medical Lab., Tacoma, Washington 98405

PS: I own your latest football game. I use the game for young convalescent patients and they love it. Please send information concerning your BLM Baseball game.

(ED) Robert purchased BLM Baseball on 10/10/66, just after he wrote this letter.

Comments on Games

I won the Negamco hockey and basketball games and have played your baseball game. They are all great games and I would recommend these games to anyone. As a rule they play fast and contain much excitement. (I personally rate the hockey game as one of the best games any company puts out, partly because it is the only one of its kind.) I also own BLM's baseball and basketball games. These are for the exacting person who wants as much realism as possible in a table top game. Both companies put out excellent games!

Steve Mecker,

PS: I also want to thank you for the pen I received from you. It comes in very helpful in playing your companies' games.

FANS KEEP COLLECTING

Recently I received my BLM Football game and am well pleased. This makes me a owner of all three of your fine games.

I have been playing leagues for about 7 years now. Mostly with _____ but am completely sold on your products now.

Enclosed is a money order for the following: Football cards for solitaire play, \$3.00, and a set of 1967 NBA player cards for \$5.00.

Gary Schmalz, Johnstown, Pa.

Xmas GUARANTEE

Enclosed is \$13.15 to cover the cost of the items listed below. My order is written on your money back guarantee form.

Henry Smith

P.S. Before I received your special circular, I was afraid to invest 10 dollars in your table game. This great offer gives you a chance to test the game and its quality without risk!

BARRIERS BREAK- BUYS BLM

Okay you win. I can no longer resist your sales pitch. If your football game is as good as your baseball game I can't go wrong.

E.J. Woodworth, Spokane, Wash.

FANS LOVE ALL THREE

I recently purchased your BLM Baseball and love it. I intend to purchase all of your baseball teams available in the future.

I am enclosing \$10.25 for your 1966 BLM Football (1965 season), the latest NFL cards you have.

Doug Richardson, Emporia, Kan. 66201

DOES NOT REGRET ERROR

Enclosed find \$11.25 for the BLM Baseball Game and special delivery charges. Previously I thought I had ordered your baseball game, but I must have checked basketball instead. You sent basketball and I'm not sorry because this basketball game is GREAT!!

Gary L. Turner, Louisville, Ky.

NAME	NO.	HT.	WT.	AGE
<u>CINCINNATI ROYALS</u>				
DIERKING, CONNIE	24	6-10	235	29
HAINSTON, HAPPY	22	6-7	225	24
LEWIS, FREDDIE	21	6-0	175	22
LOVE, BOB	19	6-8	218	23
LUCAS, JERRY	16	6-8	235	26
McGLOCKLIN, JON	11	6-5	205	23
ROBERTSON, CCCAR	14	6-5	210	27
ROBINSON, FLYNN	25	6-1	190	23
SMITH, ADRIAN	10	6-2	185	29
WARE, JAMES	61	6-7	220	22
WESLEY, WALT	51	6-11	220	21
WILSON, GEORGE	13	6-8	225	24

LOS ANGELES LAKERS

BARNES, JIM	23	6-8	240	25
BAYLOR, ELGIN	22	6-5	225	32
BLOCK, JOHN	34	6-9	207	22
CHAMBERS, JERRY	40	6-5	186	23
CLARK, ARCHIE	21	6-2	175	25
FINKEL, HENRY	15	7-0	240	24
GOODRICH, GAIL	11	6-1	178	23
HAWKINS, TOM	20	6-5	210	29
HAZZARD, WALT	42	6-2	186	24
IMHOFF, DARRALL	14	6-10	220	28
LARUSSO, RUDY	35	6-8	225	29

DETROIT PISTONS

BING, DAVE	21	6-3	180	23
DeBUSSCHERE, DAV	22	6-6	230	26
HARDING, REGGIE	19	7-0	248	24
MILES, EDDIE	14	6-4	195	26
MURREY, DORIE	25	6-8	215	23
REED, RON	20	6-5	205	24
SCOTT, RAY	12	6-9	220	28
STRAWDER, JOE	16	6-10	230	26
TRESVANT, JOHN	23	6-7	220	27
VAN ARSDALE, TOM	5	6-5	215	23
VAUGHN, CHARLES	10	6-3	190	26

NEW YORK KNICKERBOCKERS

AKIN, HENRY	10	6-10	235	22
EARNETT, DICK	12	6-4	190	30
BELLAMY, WALT	8	6-11	245	27
BRYANT, EMMETTE	7	6-1	175	28
DEUTSCH, DAVE	3	6-1	170	21
KOMIVES, HOWARD	16	6-1	185	25
MOLES, WAYNE	18	6-8	230	23
REED, WILLIS	19	6-10	235	24
RUSSELL, CAZZIE	14	6-5½	218	22
STALLWORTH, DAVE	9	6-7	200	25
VAN ARSDALE, DICK	5	6-5	210	23

SAN FRANCISCO WARRIORS

ATTLES, AL	16	6-2	180	30
BARRY, RICK	24	6-7	205	22
ELLIS, JOE	31	6-6	175	22
HETZEL, FRED	44	6-8	210	24
KING, JIM	21	6-3	190	25
LEE, CLYDE	43	6-10	205	22
MESCHERY, TOM	14	6-6	215	28
MULLINS, JEFF	23	6-4	200	24
NEUMANN, PAUL	15	6-1	175	28
OLSEN, BUD	13	6-8	230	26
THURMOND, NATE	42	6-11	225	25
WARLICK, BOB	11	6-5	200	25

WHEN YOU'RE FINISHED READING; WHY DON'T YOU LEND THIS PAPER TO A FRIEND SO HE MAY ENJOY IT TOO!

*

Steve is a

mount.

2025